



TEKKEN®6 Global Championship Final - Rules and Regulations

By entering the Namco Bandai Games' TEKKEN®6 Global Championship Final you acknowledge the following terms and conditions and agree to adhere to these rules:

GLOBAL CHAMPIONSHIP FINAL:

- TEKKEN®6 Global Championship Final ("Championship") will be held at Tokyo International Forum in Tokyo, Japan and will be played using the retail edition of TEKKEN 6 on PlayStation 3 and XBOX360.
- The Global Championship Final will be fought by 8 people in total on both PlayStation®3 and Xbox 360: 2 winners from the Japan, 2 winners from North America, 2 winners from PAL regions and 2 winners from Asian region (excluding Japan).
- The final retail-edition will allow participants to configure buttons to their preferred settings prior to each match (but cannot be altered once a match has begun).
- All participants at the Championship may choose to play rounds on their own pad or controller if preferred, but agree that all equipment will be subject to inspection by Namco Bandai Games staff prior participation, also participants may not use programmable controllers such as "Elecom JC-AS01BK Arcade Stick". (<http://www.elecom.co.jp/news/200705/jc-as01/>)
- All of the participants need to select only 1 playable character at the reception, and to fight through all of the Matches of this tournament with the selected character. It is NOT possible to change the character at all.
- All Participants are responsible for their own equipment and personal belongings, and neither Namco Bandai Games nor Tokyo International Forum will be liable for any loss or damage to them.

TOURNAMENT FORMAT:

- Championship will be a double elimination tournament. (Please refer the details at following URL.)
 - http://en.wikipedia.org/wiki/Double-elimination_tournament

- When the participants lose two matches, at that time they are considered out of the game even if the other participants forfeit the tournament.

Participants will proceed upon winning Matches.

- Each Match of the tournament will be played to a best of three Fights (First to reach two victories).
 - When the number of Rounds gained in 1 Fight is 2 wins, 2 loses, 1 tie, an extra round (1 Round) would be held and the winner of that Round gains 1 Fight.
- Each Fight will be set to a best of five Rounds. (First to reach three K.O.s).
- Each Round will be 60 seconds.

MATCH MAKING:

- By entering the tournament all participants accept the decision of Namco Bandai Staff as to their placement within tournament starting positions.

MATCH PLAY:

- Your name and entry number will be clearly announced prior to each Match. It is the participants own responsibility to listen for his/her name.
- Once called, a participant must make their way to the Tournament stage and take their seat ready at the tournament main event console.
- Once called, a participant will have 1 minute to get to their position to begin their Match. It is your responsibility to reach the sampling unit in time and Namco Bandai Games Staff will not leave the tournament unit to look for fighters.
- Namco Bandai Games Staff reserve the right to forfeit the Match should participants not present themselves at the sampling unit after their name is called, regardless of any mitigating circumstances.
- Namco Bandai Games staff cannot guarantee any participants a Player 1 or Player 2 controller position and participants accept the playing position assigned to you by tournament officials. The participant that has a smaller entry number would have the Player 1 controller position.
- You will be allowed time to configure your control style at the demo station prior to your Match - It is your responsibility to make sure this is button configuration is correct and you will NOT be allowed to reconfigure once a Match has begun without forfeiting the Fight.

EQUIPMENT:

- If any Namco Bandai Games' equipment fails during a Match you must alert a member of staff immediately.
- Any failure from Namco Bandai Games' equipment will result in the affected Round being replayed.

- Any failure from a contestants own equipment during the Grand Finals Event will result in the participant forfeiting the Fight – It is your own responsibility to ensure your own equipment is in good working order.
- Namco Bandai Games Staff can provide participants with replacement such as PlayStation®3 [DUALSHOCK®3 Wireless Controller] / XBOX360® [HORIPAD EX2-TURBO] controller at the Championship to use. Should your personally owned equipment fail during a Match, but accept no responsibility for replacing your damaged equipments.
- You also accept the monitor to be used at this Tournament; Samsung 23 inches monitor (LN23R51B).

TIE BREAKERS, BYES & FORFIETS:

- By entering the tournament you accept that Namco Bandai Games Staff reserve the right to award Byes to further rounds, settle Tie-Breakers and administer Forfeits at their own discretion.
- You also accept that Namco Bandai Games Staff decisions are final and failure to follow their directions can result in the forfeit of Fights or disqualification from the tournament.

Round Forfeiture

- If a participant presses PAUSE during a Round they will immediately forfeit of the Round, Fight and/or Match unless sanctioned by a member of Namco Bandai Games Staff.
- Namco Bandai Games Staff will not tolerate excuses attributed to mobile phone rings, itches, sneezes etc. and their decision is final.

Fight Forfeiture

- If a participant wishes to change the configuration of their controller buttons once a Match has already begun they must forfeit of the Fight.

Match Forfeiture

- If a contestant cannot be located after his name and entry number has been called he/she will automatically forfeit the Match.
- Any participant deliberately attempting to sabotage or damage Namco Bandai Games' equipment to restart matches will be immediately disqualified from the tournament.
- Any persons who attempt to disrupt Matches with verbal or physical abuse of Namco Bandai Games Staff or tournament competitors will be disqualified from the tournament and may be removed from the venue.
- Refusal to play a Fight or committing any disruptive behavior that can delay the tournament will result in forfeiture of the Match regardless of contestant tournament standings.
- Participants should select their character within 60 seconds. If not, it will be considered as forfeiting the Match.
- If prohibited actions are found not only during the tournament but also after the tournament, it may result in forfeiture.

FURTHER TERMS AND CONDITIONS:

- All participants including you represent their country and will be required to retain a passport or proof of nationality.
- All participants including you outside of Japan need to be at least the age of 20 years old to have the legal right in your region(s) to agree with this Rules and Regulations. The participants shall comply with this Rules and Regulations, and shall indemnify, defend and hold NAMCO BANDAI Games & Tokyo International Forum harmless from all damages, liabilities and expenses arising out of the participant's any non-compliance with or breach of any of this Rules and Regulations or laws or regulations applicable to his or her participation in this event.
- You agree to attend to this Championship with complying and agreeing with all of the Terms and Conditions herein, and shall make yourself arrive at Tokyo Narita International Airport or Tokyo Haneda International Airport on March 6th 2010. You shall also agree with flying with the flight ticket (round trip) which NAMCO BANDAI Games prepares. Also you shall agree with your presence at this Championship at least from 3 p.m. to 9 p.m. on 7th March 2010.
- By participating in a Namco Bandai Games' Event (tournament, casual or otherwise), you agree to partake in promotional activities that may include having your photo and/or video taken and agree to make Namco Bandai Game and/or its affiliate companies to use them to their commercial activities free of charge.
- Any participant that refuses to have their pictures and/or video footages taken loses any rights to titles and/or prizes.
- If you acquire the prize(s), you shall be solely liable to any tax and/or cost and actions for registrations and applications related to the prize(s) in your region. The details of the prize(s) will be informed accordingly prior to the Championship.
- All Participants including you shall agree that NAMCO BANDAI Games shall solely liable to the applicable flight ticket (round trip ticket from your region to Narita International Airport or Tokyo Haneda International Airport, Japan) and the hotel fee & taxes for the hotel stay (Tokyo Shinagawa Prince Hotel ("Hotel") from the night of 6th March 2010 and 7th March 2010) [Collectively, "BNG Cost"]. You shall be liable to any extra cost including but not limited to alimentation, pay channels, internet access, restaurant, room-serviced food & beverages, laundry, etc...) while your stay at such Hotel and the all cost, payment other than BNG Cost, as well as any transportation fee other than NAMCO BANDAI Games prepared for the transportation between Narita Airport or Haneda Airport to Hotel, and Hotel and Tokyo International Forum. Also NAMCO BANDAI Games shall not be liable to any accidents which shall not be the causes of NAMCO BANDAI Games prior to, while and/or after the Championship, such as flight cancellation, public transportation delay and/or accidents.
- There is no cash alternative to the prize. In the event that all or part of the prize is unavailable then the promoter reserves the right to offer an alternative prize of equivalent value. The prize is non-transferable.
- NAMCO BANDAI Games nor Tokyo International Forum (collectively, "Promoter") shall not be liable for any interruption to this promotion or any technical failures or malfunctions whether due to force majeure or other actors beyond the promoter's control.
- The Promoter reserves the right, acting reasonably and in accordance with all relevant legislation and codes of practice, to vary the terms and conditions of this promotion.

- It is a fundamental rule of participation in all Namco Bandai Games events that actions which are, or are deemed to be, collaborative, or indicative of complicit or explicit collusion of any form, may result in the direct expulsion and/or exclusion of the offender (s) from the event in progress, and also of any such subsequent events, as determined by Namco Bandai Games Staff.
- For these purposes, "collusion" is defined as: Knowingly or willingly manipulating the outcome of any particular game/contest, in order to bring about a desired effect that may be directly or indirectly beneficial to yourself and/or to any other parties present. An example of such an act is deliberately losing a fight in order to confer an advantage upon another participant.
- If action is taken by the management as a result of individual (s) being deemed to engage in the aforementioned activities, the management's decision will be absolutely binding and final in this matter. No further correspondence may be entered into, unless at the direct discretion of the tournament director.
- Participants should also be aware that any activities falling under this definition will result in a direct forfeit of eligibility for any awards and/or prizes due.
- Your co-operation in this matter is greatly appreciated. If you are in any doubt regarding this rule, please speak directly with the management before entering a tournament, to ensure you fully understand what is required of you.
- These rules exist in order to protect the integrity and fairness of Namco Bandai Games events.
- Please note that in exceptional circumstances, the tournament rules may be subject to change at short notice or by an announcement on site. In the event of such a change, the tournament director and/or management will make every effort to make participants aware of this fact as soon as possible. All participants shall agree with such changes by any reason.
- We also reserve the right to eject any participant who, in our opinion, is detrimental to, and/or is having a negative impact on the event. The management's decision on all matters is absolute and binding.
- We reserve the right to cancel and/or postpone the tournament with no further obligation or liability on our part in which event all participants shall be notified from us.

I, _____ surely agree the Terms and Conditions herein to participate this Championship.

Date: _____, 2010

Address: _____

Full name in print: _____

Name you use in TEKKEN 6: _____

Signature: _____